



# SCHEDULE OF EVENTS:

2:00 PM DOORS OPEN
2:45 PM INTRODUCTIONS & ANTHEM

3:00 PM GAME ONE FIRST WHISTLE 3:30 PM GAME ONE HALF TIME 3:35 PM CHUCK A DUCK AND 50/50 4:00 PM GAME ONE SECOND HALF

6:00 PM GAME TWO FIRST WHISTLE 6:30 PM GAME TWO HALF TIME 6:35 PM CHUCK A DUCK AND 50/50 7:00 PM GAME TWO SECOND WHISTLE 7:50 PM AWARDS CEREMONY 8:05 PM AUTOGRAPHS

AFTER PARTY

ARROY - THAI AND FILIPINO RESTAURANT

CHECK OUT PAGE 10 FOR DETAILS,

AND A HALF PRICE DRINK TICKET

## **NSO VOLUNTEERS**

TOSH DAN WILLENBRING MOMMA KATEZ (MISSY) MALICE. IN BLUNDERLAND KNOCKOUT KITTY SINISTER SPINSTER CHUCK BLEICK DUSTY DASHBOARD (SEAN) Rebecca Whelan CANUCKLE SANDWICH TRIXXIE PIXIE **UIXEN** *Joshua Snead* **JOHN BOOM** STEPHEN PETERKA GARRETT DOUCETTE MOMMA FOXY (LISA) JANIC ATTACK SHARK AS ATTACH FAB THE SKATERS OF SCAR DERBY

## **OFFICIALS**

RADIO FACE PINKY BREAKHER PROBLEMS WHOOPSIE DAISY ROLLZ4DAMAGE MILLER LIGHT ARM & SLAM'ER IVONA JUKER STUDENT DOUBLE JACKLYN HYDE

## **EMR**

PAT MORRIS ADAM BURLING JODI SPECHT-HOLBROOK PAUL JOHNSON

HEAD NSO MALICE IN BLUNDERLAND

HEAD OFFICIAL MILLER LIGHT

## SCAR DERBY WOULD LIKE TO THANK OUR GENEROUS SPONSORS:



























## WELCOME \*SKATERS



























Jammers wear a star on their helmets and are the scoring players for each team. The jammers attempt to pass the opponents as many times as possible by sprinting around the track and lapping the pack.

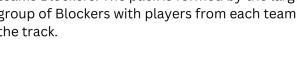








The Blockers are simultaneously focused on stopping the opposing Jammer from passing them and assisting their Jammer to pass the opposing teams Blockers. The pack is formed by the largest group of Blockers with players from each team on the track.





The Pivot is the Blocker that wears the stripe on their head. They are the only Blocker that is allowed to accept a star pass from the Jammer, thus becoming the new Jammer and gaining the ability to score points.

Two 15-Skater teams play two 30-minute periods. Each period consists of multiple "jams". Each jam is an opportunity for both teams to score points and ends after 2 minutes or when the Lead Jammer calls off the jam.

It is legal for a skater to block opponents with their hips, rear, and shoulders. It is not legal to block the back, to trip, elbow, or to back-talk officials. Players committing illegal actions are penalized 30 seconds in the penalty box and their team must play short for that time.

## HOW DO YOU DERBY ANYWAY?

#### SCRIMMAGE AT THE ST CLOUD ARMORY 3/23/24

**MIXER AT FARGO** MOORHEAD 4/6/24

> **HOME BOUT** 5/4/24

AWAY BOUT 6/1/23

**AWAY BOUT** 6/8/24

#### **ROLLER DERBY FANS ARE:**





41 % ARE **BETWEEN THE** AGES OF 25 - 34

#### LEVEL THREE



Social Media Shout-Outs across all 3 platforms (Facebook, Instagram and Tik Tok)



In house naming rights at bouts (Jammer line, Pivot Line, Power Jam, Penalty Box, ext) and sound system mentions at a bout



Logo and Link on the SCAR Derby



Vendor Table at bouts



Printed Ad in bout program



Two bout tickets and a SCAR Derby

#### Level four



Two Social Media Shout-Outs on all 3 Platforms (Facebook, Instagram and Tik Tok)



In House Naming rights at bouts Jammer line, Pivot Line, Power Jam, Penalty Box, ext) and at least 3 sound system mentions



Logo and Link on the SCAR Derby



Full page ad in printed bout program



Vendor table at bout

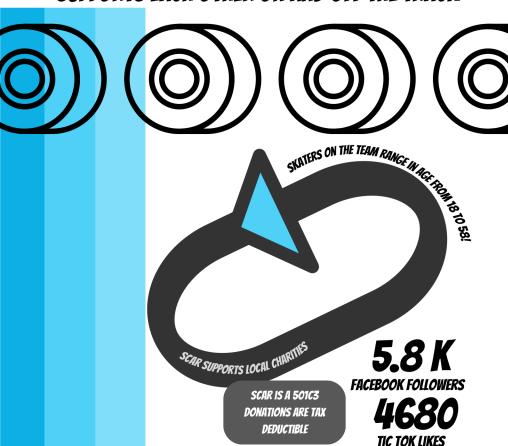


Four bout tickets and a SCAR Derby



Highlight in quarterly newsletter

### SCAR DERBY - A FUN AND INCLUSIVE COMMUNITY THAT SUPPORTS EACH OTHER ON AND OFF THE TRACK



#### SPONSORSHIP PACKAGES

#### LEVEL ONE:

- One social media shout out on your choice of Facebook,
  Instagram
- One to Two sound system announcements during a bout
- Logo and Link on the SCAR
  Derby Website

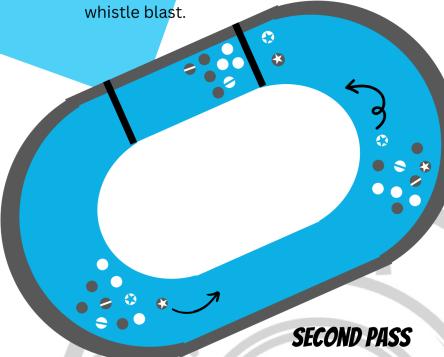
#### LEVEL TWO:

- Multiple social media shout outs on your choice of Facebook, Instagram or Tik Tok
- Two sound system announcements during a hout
- Logo and Link on the SCAR
  Derby Website

Feature advertising in printed bout program

#### JAM START

Each team fields 4 Blockers and 1 Jammer.
Blockers start anywhere between the
Jammer Line and the Pivot Line, 30 feet
(9.15m) away. Jammers start behind the
Jammer Line. Play starts with a single



#### FIRST PASS

During the first pass, the first Jammer to pass all skaters in the pack legally is Lead Jammer. Lead Jammer status is signaled by the officials blowing two short whistle blasts and pointing to the Lead Jammer.

In subsequent passes,
Jammers earn 1 point for
each opposing player they
pass legally. The opposing
Blockers will try to stop
the Jammer, while helping
their own Jammer through
the pack.

WFTDALCOM/NEW



## REBEL ALLIANCE

0401 APRIL PLOWERS 19 BRIDGE BREAKER 113 FRETA 22 SAVAGE PATCH 3 KILLER B 350 CUPCAKE CHAOS **42 JANIC ATTACK** 48 MADTOWN **5 CARDIAC ARREST 57 JOAN THRETT 572 CLUMZY KATEZ** 612 PACK A PUNCHED GAIL 66 PUSHIN' DAISY 715 LADY BOOMTOWN 73 PENALTY FOXX 77 LUCKY LACY **78 LITEN DJEVEL 87 REBELLIN' REAPA FEISTY SPICE** 12 SLEDGE JAMMER **COACH - LEBRICK HOUSE BENCH COACH - FOXY BOOMBOOM** 

## OUR GENOURSE SPONSORS MAKE DERBY HAPPEN

























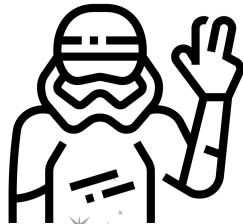
#### **DONATIONS FROM TODAYS MIXER BENFIT:**

## LSS CRISIS NURSERY

LSS Crisis Nursery staff understand that to provide a safe and nurturing environment at home, there are times when parents need additional support.



## **NEVER TELL ME THE ODDS**



REMEMBER TO GET YOUR CHUCKING DUCKS AND 50/50 RAFFLE TICKETS BEFORE HALF TIME OF EACH GAME

\* AN AFTER PARTY IN A GALAXY
\* FAR FAR AWAY...
JOKING ITS JUST DOWN THE STREET!



\*THAT'& FILIPINO RESTAURANT

\* 800 W ST GERMAIN ST, ST CLOUD \$5 DONATION FOR THE BUFFET

### GOOD FOR ONE HALF PRICED DRINK

VALID ONLY AT THE MAY THE 4TH MIXER AFTER PARTY 5/4/24



## JEDI ORDER

**07 ARTIE!** 

108 BAD NEWS BEAR **27 KYRPTA NIGHT** 13 JENNA VANDETTA **171 DARTHSKATER D20 ROLLZ4DAMAGE** 25 STUNT DOUBLE **254 RAINBOW BITE 266 SHENANIGANS** 2 TRIPLE D **3232 POLAR BLAIR** 39 I AM BROOT 44 ROAD RAGER 626 DR. WHIPLASH 64 SUGAR RUSH 70 MAYOR SLAYER 721 ROADKILL BAMBI 82 JINNCONCEIVABLE **423 POUNDKAKES** 

COACH HINSIDIOUS HUMDRUM
BENCH COACH SYLVIA WRATH

## GALACTIC EMPIRE

**1111 METALMOUTH** 112 WHOOPSIE DAISY **135 RIOT RITA 16 MOOMOO MASHER** 17 ARM & SLAM'ER 182 PUNK& DISORDERLY 220 MORGAN LA THEY **28 FURRYLICIOUS 388 BZZ KILL 4 GRUMPY BEAR** -40 CANUCKLE SANDWICH 7 FOXY BOOMBOOM **8 LEBRICK HOUSE** 9060 SASSHOLE 919 BUCK HUSTLE 99 IRON MANIC 831 (SANTA)BRUISE COACH BENCH COACH CRASH N' BURN

## SITH LORDS

110 ANNACONDA **142 MN ICE 181 KITTY SKITTLES** 1903 UNDEAD NIGHTMARE 2 IVONA JUKER 120 MARGARET FANG 314 RUDEBARB **45 RONI RAMJET** 54 SHARK AS ATTACK **58 CHEMICAL X 588 SALTY** 7 RUSSET 72 KARMA 78 SARACHA 85 PBJ 910 TK-OH 99 PROBLEMS COACH SYKVIA WRATH

**BENCH COACH INSIDIOUS HUMDRUM**